

DANIEL PUENTE

CONCEPT ARTIST

SPECIALIST IN CREATING CHARACTERS AND CREATURES



WORK EXPERIENCE




- December 2021 - Present** • Senior Concept Artist at ***Murder in the Alps***. NordCurrent, Lithuania
Creation and implementation of characters and environments.
- May 2020 - May 2022** • Concept Artist at ***The Master of Gaming***. Kaizen Media Content
Creation of characters and advertising illustrations.
- November 2019 - June 2020** • Concept Artist at ***Tenebris Pictura***. Pentadimensional Games
Development of the whole cast of characters for the videogame as well as some creatures.
- December 2019 - June 2023** • ***Tutorial Artist Clip Studio Paint***. Celsys, Japan.
Development of drawing tutorials for amateur illustrators.
- June 2021, February and July 2022** • Concept Artist at ***The Macallan Projects***. Content Films
Projects such as *The Harmony collection* with Jordi Roca or *Horizon* with Bentley.
- November 2019 - October 2021** • Comic artist in ***Héroes de Emerita Augusta***. Versálico Editions
Creation of drawing and colouring of comic and the book complementary.
- October 2018 y December 2018** • Illustrator in ***Lost Kities*** and ***PLay-Doh***. Clay Animation
Children's illustrations and storyboards for advertising spots.
- June 2015 y February 2016** • 2D animator in ***Luis Buñuel short film***. The Glow animation
Traditional 2d animation.

EDUCATION

- Graduate in ***Fine Arts***. Salamanca
September 2007 - June 2012
- ***Software***: Photoshop, ProCreate, Clip Studio Paint and Illustrator.
Professional use
- ***Átikat: The fall of a continent***
Creation of my own videogame with development of characters, beasts, props and scenarios enriched with Artificial Intelligence.
- ***Artificial Intelligence***
ChatGPT and Midjourney.



CONTACT

-  www.Danipuente.com
-  Danielpuentemorales@gmail.com
-  +34 626 660 684

